



This game contains cards which you should not read ahead of time.

Please read the other side of this sheet before continuing.

Read the  
other side.

## Welcome letter

### Your journey begins

Welcome to **Peacemakers: Horrors of War** – a game set in Daimyria, the exciting world of animalfolks!

This game has six scenarios, and each one uses lots of unique cards. To prevent spoilers, please organise all components right now using the instructions on the right, and **try to avoid reading the cards themselves**. You only need to read the card section label at the bottom.



### Component organisation

- 1 Remove the packaging from all decks.
- 2 Divide the cards into sections based on the labels at the bottom of the cards. The order or orientation of cards in each section does not matter.
- 3 Place each card section into its designated slot in the insert.
- 4 Organise the rest of the components according to the image below.

